

Shot Breakdowns – Michael Nelson

Desert Racing Game Trailer - Activision

Animation (Camera, Vehicles), Light, Render

Trophy Truck 360 - Activision

Texture, Light, Render

Hockey Player - Spec

Everything

Sasquatch – MonsterQuest for The History Channel

Animation, Light, Render, Composite

Shave and a Haircut

Fish Jump - Personal

Everything

Chicken Twirl – Spec for Gold 'n Plump

Everything

Rhino Head - Internal

Model, Texture, Light, Render (Design by Chris Gruszka)

Cow Pulling Hay Cart – Internal - Kid's Show Pilot

Cow Model, Animate, Light, Render, Composite

May Fur for Hay

Architectural – Oneida Casino

Animate, Light, Render

Blood Cloud – Internal Forensic Demo

Everything

Bullet in the Spine – Personal Injury Case

Texture, Animate, Light, Render

Glutathione – Cat Liver – Medical

Everything

Helix - MonsterQuest

Texture, Animate, Light, Render, Composite

Snake Swallow - MonsterQuest

Animate, Composite

Sasquatch Behind Trees - MonsterQuest

Animate, Light, Render, Composite

Shave and a Haircut

Shark in River - MonsterQuest

Texture, Animate, Light, Render, Composite

Giant Spider - MonsterQuest

Texture, Animate, Light, Render, Composite

Shave and a Haircut

Giant Rat Build - MonsterQuest

Animate, Composite

Marching Ape Men - MonsterQuest

Animate, Light, Render, Composite

Giant Squid - MonsterQuest

Texture (Subsurface Scattering), Light, Render

Sasquatch Through Window - MonsterQuest

Animate, Light, Render, Composite

Shark Swimming Towards Mpls - MonsterQuest

Animate, Light, Render, Composite

Water and Wake

Komodo Attacks Boy - MonsterQuest

Texture Touch-Up, Light, Render, Composite

Komodo vs. Great White - MonsterQuest

Texture Touch-Up, Light, Render, Composite

Creature Waves and Wake

Water Fountain – Ameriprise Financial

Tracking, Composite